

HUBBLE
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HUBBLE

hangouts

Hubble Hangouts Live at AAS 225

Starshade Update

Monday, Jan 4, 2014, 1:30pm PST, 9:30 UT, 10:30 CET

1
00:00:10,669 --> 00:00:07,430
let me know when you see alive Hubble

2
00:00:14,089 --> 00:00:10,679
hang out and help hello everybody and

3
00:00:16,070 --> 00:00:14,099
welcome to the 225th meeting of the

4
00:00:17,390 --> 00:00:16,080
american astronomical society my name is

5
00:00:19,400 --> 00:00:17,400
Tony Darnell I work at the Space

6
00:00:21,200 --> 00:00:19,410
Telescope Science Institute and we are

7
00:00:23,480 --> 00:00:21,210
here at the northrop grumman booth in

8
00:00:26,179 --> 00:00:23,490
the exhibit hall to talk about a really

9
00:00:29,089 --> 00:00:26,189
cool project called star shape and with

10
00:00:30,830 --> 00:00:29,099
me as I again after a long time is my

11
00:00:32,150 --> 00:00:30,840
old friend Alberto continent this

12
00:00:33,290 --> 00:00:32,160
awkward thing going with the microphone

13
00:00:34,880 --> 00:00:33,300

I'm going to have to give it back and

14

00:00:36,920 --> 00:00:34,890

forth to him in a min i'm going to let

15

00:00:38,720 --> 00:00:36,930

him speak to us but first interact with

16

00:00:42,170 --> 00:00:38,730

us send us questions talk to us on

17

00:00:43,670 --> 00:00:42,180

Twitter Facebook and G+ as well as the

18

00:00:45,680 --> 00:00:43,680

YouTube page from which this is being

19

00:00:47,389 --> 00:00:45,690

broadcast this is on our Hubble site

20

00:00:49,459 --> 00:00:47,399

channel we're looking at your comments

21

00:00:51,529 --> 00:00:49,469

if you use the hashtag Hubble hang out

22

00:00:54,910 --> 00:00:51,539

we will see that on Twitter and I've got

23

00:00:57,319 --> 00:00:54,920

lots of people looking up for those of

24

00:00:59,660 --> 00:00:57,329

tweets from you as well as the comments

25

00:01:01,279 --> 00:00:59,670

on g+ and facebook so ask us questions

26
00:01:02,569 --> 00:01:01,289
about starshade we're gonna you don't

27
00:01:04,219 --> 00:01:02,579
know what it is we're going to find out

28
00:01:05,119 --> 00:01:04,229
so I got I got people here from Northrop

29
00:01:08,149 --> 00:01:05,129
Grumman to tell us but before I

30
00:01:10,670 --> 00:01:08,159
introduce them Alberto it's good to see

31
00:01:12,920 --> 00:01:10,680
you again after do this which is a lock

32
00:01:15,020 --> 00:01:12,930
what is it I have to wait to respond to

33
00:01:16,100 --> 00:01:15,030
you it's good to see you again we

34
00:01:19,070 --> 00:01:16,110
haven't be we haven't seen each other

35
00:01:20,690 --> 00:01:19,080
for quite some time actually here and so

36
00:01:23,539 --> 00:01:20,700
this is actually routine for us so we

37
00:01:24,620 --> 00:01:23,549
should do this often the old days so

38
00:01:25,820 --> 00:01:24,630

we're going to do this I wanted to

39

00:01:28,010 --> 00:01:25,830

mention we can do this throughout the

40

00:01:29,870 --> 00:01:28,020

week so you're going to do it half and

41

00:01:31,670 --> 00:01:29,880

half at the North three booths and half

42

00:01:32,899 --> 00:01:31,680

at the space let's go booth which is

43

00:01:34,399 --> 00:01:32,909

fantastic so we're going to talk about

44

00:01:36,170 --> 00:01:34,409

lots of topic start is just the

45

00:01:37,520 --> 00:01:36,180

first one we have great people here for

46

00:01:40,580 --> 00:01:37,530

a new program to tell you exactly what

47

00:01:43,700 --> 00:01:40,590

they are and well they leave it up to

48

00:01:45,230 --> 00:01:43,710

you let's let's get it on so I'm glad so

49

00:01:46,370 --> 00:01:45,240

you tell people what you're doing a

50

00:01:47,960 --> 00:01:46,380

northrop though i don't think people

51
00:01:50,120 --> 00:01:47,970
know what you do you left this institute

52
00:01:51,859 --> 00:01:50,130
to do what are you doing now little

53
00:01:53,990 --> 00:01:51,869
strange title i'm an innovation manager

54
00:01:55,550 --> 00:01:54,000
for civil air and spaces so i work in

55
00:01:58,340 --> 00:01:55,560
the business development organization so

56
00:01:59,630 --> 00:01:58,350
i have in my portfolio things like jwst

57
00:02:01,370 --> 00:01:59,640
which I support I can continue to

58
00:02:03,319 --> 00:02:01,380
support but also things like we're going

59
00:02:05,330 --> 00:02:03,329
to talk about today star shades and

60
00:02:07,130 --> 00:02:05,340
maybe next generation flagship so it's a

61
00:02:10,249 --> 00:02:07,140
very very trusting job very very hectic

62
00:02:12,680 --> 00:02:10,259
and it's love it yeah well we miss you

63
00:02:13,710 --> 00:02:12,690

at the Institute that's for sure so okay

64

00:02:15,780 --> 00:02:13,720

let's get to let's get to the

65

00:02:17,250 --> 00:02:15,790

just get to the me oh one more thing if

66

00:02:18,840 --> 00:02:17,260

you want to keep track of where we're

67

00:02:20,340 --> 00:02:18,850

going on what what hangouts are coming

68

00:02:21,990 --> 00:02:20,350

next the best way to do that is to

69

00:02:24,540 --> 00:02:22,000

follow our Facebook page Hubble

70

00:02:27,960 --> 00:02:24,550

telescope also follow Hubble NASA Hubble

71

00:02:29,910 --> 00:02:27,970

he'll be tweeting on that as well as I'd

72

00:02:30,960 --> 00:02:29,920

be posting the events on google+ so

73

00:02:32,850 --> 00:02:30,970

that's how you're going to know which

74

00:02:34,230 --> 00:02:32,860

hangouts are coming up next all the ones

75

00:02:35,700 --> 00:02:34,240

for today are already posted we have a

76

00:02:38,280 --> 00:02:35,710

whole nother slew of them planned

77

00:02:39,690 --> 00:02:38,290

tomorrow so ok let me get to our guests

78

00:02:41,610 --> 00:02:39,700

I have with me an astronomer from

79

00:02:44,520 --> 00:02:41,620

Northrop Grumman his his name's Ron

80

00:02:46,620 --> 00:02:44,530

politian I had to look at your I'm so bad

81

00:02:47,790 --> 00:02:46,630

at names he is an astronomer at Northrop

82

00:02:49,920 --> 00:02:47,800

Grumman welcome so I tell us a little

83

00:02:52,020 --> 00:02:49,930

about what you're doing I'm the science

84

00:02:54,270 --> 00:02:52,030

manager for Northrop Grumman and with

85

00:02:55,920 --> 00:02:54,280

regard to star shades I've been there

86

00:02:57,570 --> 00:02:55,930

since the beginning when about 10 years

87

00:02:59,610 --> 00:02:57,580

ago when the concept first came into

88

00:03:01,620 --> 00:02:59,620

being we did some stuff with the

89

00:03:03,690 --> 00:03:01,630

university of colorado and what resulted

90

00:03:05,940 --> 00:03:03,700

from that was this concept of a star

91

00:03:07,410 --> 00:03:05,950

shade awesome and also with me and Steve

92

00:03:09,570 --> 00:03:07,420

Warrick he's an engineer building the

93

00:03:10,740 --> 00:03:09,580

thing I see hey how you doing tell us a

94

00:03:12,030 --> 00:03:10,750

little about what what you're doing so

95

00:03:14,460 --> 00:03:12,040

most of what we're doing at the moment

96

00:03:17,490 --> 00:03:14,470

is testing the optics of the starshade

97

00:03:19,770 --> 00:03:17,500

seeing how the starshade does what it's

98

00:03:21,420 --> 00:03:19,780

supposed to do which is to block out the

99

00:03:24,600 --> 00:03:21,430

light of a star so that we can see the

100

00:03:26,610 --> 00:03:24,610

light from a planet an exoplanet well

101
00:03:27,750 --> 00:03:26,620
welcome to both of you from to our to

102
00:03:28,650 --> 00:03:27,760
our Hubble hang on I appreciate this

103
00:03:31,080 --> 00:03:28,660
even though we're talking about

104
00:03:33,030 --> 00:03:31,090
starshade it is it is in fact the hub

105
00:03:34,140 --> 00:03:33,040
will hang out so so Ron let me get back

106
00:03:35,940 --> 00:03:34,150
to you a little bit tell us tell

107
00:03:37,620 --> 00:03:35,950
everybody what this thing is what are

108
00:03:39,390 --> 00:03:37,630
you doing what is starshade and what are

109
00:03:42,030 --> 00:03:39,400
you hoping to accomplish with it only

110
00:03:43,550 --> 00:03:42,040
the big issue with seeing exoplanets

111
00:03:46,410 --> 00:03:43,560
these are planets that are round stars

112
00:03:47,940 --> 00:03:46,420
outside the solar system planets are

113
00:03:49,710 --> 00:03:47,950

very faint stars very bright so

114

00:03:51,690 --> 00:03:49,720

astronomers have been struggling for a

115

00:03:53,670 --> 00:03:51,700

long time with how to suppress that

116

00:03:56,400 --> 00:03:53,680

starlight and then see the planets

117

00:03:58,229 --> 00:03:56,410

around it about 10 years ago we came up

118

00:03:59,130 --> 00:03:58,239

with this concept for something that's

119

00:04:01,350 --> 00:03:59,140

very different from the traditional

120

00:04:04,530 --> 00:04:01,360

approach which is to build an instrument

121

00:04:06,420 --> 00:04:04,540

and put it inside the telescope and get

122

00:04:08,430 --> 00:04:06,430

rid of the Starlight through some sort

123

00:04:10,580 --> 00:04:08,440

of internal thing this is a device

124

00:04:13,770 --> 00:04:10,590

that's fairly large but it flies outside

125

00:04:17,190 --> 00:04:13,780

the telescope and it blocks the light

126
00:04:18,900 --> 00:04:17,200
from entering the telescope and allows

127
00:04:20,670 --> 00:04:18,910
the planet to come through unencumbered

128
00:04:22,620 --> 00:04:20,680
so it's sort of like putting your thumb

129
00:04:24,220 --> 00:04:22,630
in front of a bright light to block out

130
00:04:26,080 --> 00:04:24,230
the light so you can see what around it

131
00:04:30,880 --> 00:04:26,090
so yes like that and so this is just a

132
00:04:34,390 --> 00:04:30,890
very special unusually shaped thumb I'll

133
00:04:36,370 --> 00:04:34,400
say looks like a daisy with petals and

134
00:04:39,190 --> 00:04:36,380
such and that's a mathematical design

135
00:04:41,410 --> 00:04:39,200
that allows this this spot that it

136
00:04:43,420 --> 00:04:41,420
creates to be very very deep and very

137
00:04:45,160 --> 00:04:43,430
dark and so think of it as a traveling

138
00:04:46,330 --> 00:04:45,170

dark spot okay well that's a really

139

00:04:47,890 --> 00:04:46,340

interesting concept I mean a lot of

140

00:04:50,620 --> 00:04:47,900

times I know what you're saying about

141

00:04:52,270 --> 00:04:50,630

sometimes they have telescope tubes or

142

00:04:54,370 --> 00:04:52,280

optical assemblies we'll put something

143

00:04:56,320 --> 00:04:54,380

called in a culture in the light path to

144

00:04:58,090 --> 00:04:56,330

kind of block out just a little disk

145

00:04:59,800 --> 00:04:58,100

usually it's a cone shape or something

146

00:05:01,800 --> 00:04:59,810

like that it just sort of blocks out the

147

00:05:04,210 --> 00:05:01,810

bright spot of this the bright star

148

00:05:05,410 --> 00:05:04,220

solar telescopes have these all over the

149

00:05:07,030 --> 00:05:05,420

place to block out the disk of the Sun

150

00:05:10,510 --> 00:05:07,040

so they can see the limb and also the

151
00:05:12,430 --> 00:05:10,520
solar corona so the stars because is it

152
00:05:14,620 --> 00:05:12,440
because the stars are so far away that

153
00:05:17,890 --> 00:05:14,630
the planets are I mean you can still

154
00:05:19,570 --> 00:05:17,900
resolve even at say dozens of

155
00:05:20,650 --> 00:05:19,580
light-years planets that might be an

156
00:05:23,020 --> 00:05:20,660
orbit around a star with the light

157
00:05:24,760 --> 00:05:23,030
blocked yes I mean the big issue and it

158
00:05:28,930 --> 00:05:24,770
is a hard thing to do it's basically

159
00:05:31,120 --> 00:05:28,940
like trying to image a firefly a few

160
00:05:34,720 --> 00:05:31,130
centimeters from a searchlight so it is

161
00:05:36,430 --> 00:05:34,730
a very very difficult thing to do but

162
00:05:38,380 --> 00:05:36,440
yes with a large enough telescope and

163
00:05:40,000 --> 00:05:38,390

with something that could block out this

164

00:05:42,340 --> 00:05:40,010

light the plants are going to be

165

00:05:43,870 --> 00:05:42,350

observable so Steve let me get you in on

166

00:05:46,270 --> 00:05:43,880

this so have we started building it yet

167

00:05:48,310 --> 00:05:46,280

and no way it not the space version at

168

00:05:50,410 --> 00:05:48,320

least we've been we've been doing some

169

00:05:53,260 --> 00:05:50,420

testing on the ground and what we're

170

00:05:55,180 --> 00:05:53,270

doing there is we're taking a light

171

00:05:56,560 --> 00:05:55,190

source out to the desert we got a nice

172

00:05:58,840 --> 00:05:56,570

picture here there's a light source

173

00:06:04,120 --> 00:05:58,850

overruns head over there telescope in

174

00:06:05,470 --> 00:06:04,130

here and what we're doing is is is we're

175

00:06:08,470 --> 00:06:05,480

using this bright light source to

176

00:06:10,000 --> 00:06:08,480

simulate a a star and we've got some

177

00:06:12,190 --> 00:06:10,010

other little light sources that simulate

178

00:06:14,950 --> 00:06:12,200

in the planet we put a star shade which

179

00:06:17,140 --> 00:06:14,960

is you know about that big a one-percent

180

00:06:19,900 --> 00:06:17,150

scale starshade something like that in

181

00:06:22,240 --> 00:06:19,910

between the bright source and the and

182

00:06:24,010 --> 00:06:22,250

the telescope and and we're checking our

183

00:06:26,350 --> 00:06:24,020

imaging with that and we're showing that

184

00:06:29,140 --> 00:06:26,360

the computer models that we have for how

185

00:06:31,660 --> 00:06:29,150

the optics we'll work our are very

186

00:06:33,100 --> 00:06:31,670

similar to what we're able to to collect

187

00:06:36,040 --> 00:06:33,110

the images we were able to collect in

188

00:06:37,360 --> 00:06:36,050

the desert ok so so we've got a

189

00:06:40,480 --> 00:06:37,370

proof-of-concept essentially

190

00:06:42,460 --> 00:06:40,490

already built yes absolutely so and one

191

00:06:44,110 --> 00:06:42,470

of the things with the sausage was as

192

00:06:46,750 --> 00:06:44,120

Ron mentioned the the very specific

193

00:06:49,390 --> 00:06:46,760

shape of it and we're trying to suppress

194

00:06:51,280 --> 00:06:49,400

the Starlight to 10 to the 10 and that's

195

00:06:53,170 --> 00:06:51,290

a really difficult number ten to the six

196

00:06:55,719 --> 00:06:53,180

would be relatively easy 10 to the 10

197

00:06:57,790 --> 00:06:55,729

gets really quite hard so there's a lot

198

00:06:59,980 --> 00:06:57,800

of questions about whether the model is

199

00:07:02,379 --> 00:06:59,990

is going to be accurate the optical

200

00:07:04,240 --> 00:07:02,389

model is accurate at that level so and

201
00:07:06,790 --> 00:07:04,250
there's some possible different shapes

202
00:07:08,260 --> 00:07:06,800
you can use there's the issue of when

203
00:07:10,629 --> 00:07:08,270
you build this thing and you fly it in

204
00:07:12,760 --> 00:07:10,639
space can you control the shape to the

205
00:07:14,170 --> 00:07:12,770
the accuracy you need so we've been

206
00:07:15,670 --> 00:07:14,180
doing some testing with what happens

207
00:07:18,159 --> 00:07:15,680
when the the shape isn't quite perfect

208
00:07:20,620 --> 00:07:18,169
and and you start distorting the shape

209
00:07:22,659 --> 00:07:20,630
does that affect the results are you're

210
00:07:24,370 --> 00:07:22,669
going to be able to get so you tested

211
00:07:25,779 --> 00:07:24,380
this on the ground and you said it works

212
00:07:28,270 --> 00:07:25,789
were you able to see anything and you

213
00:07:29,710 --> 00:07:28,280

pee on any planet so when we're testing

214

00:07:33,640 --> 00:07:29,720

on the ground we're looking at these

215

00:07:36,820 --> 00:07:33,650

LEDs and so what we were simulating a

216

00:07:40,270 --> 00:07:36,830

system it's not it's not it's not a it's

217

00:07:41,920 --> 00:07:40,280

not quite the right scale for what you

218

00:07:43,240 --> 00:07:41,930

would be looking at yeah I misunderstood

219

00:07:45,219 --> 00:07:43,250

what you said about the test day okay

220

00:07:47,950 --> 00:07:45,229

your door you were using LEDs to do that

221

00:07:50,170 --> 00:07:47,960

not actual stars correct yeah yeah so

222

00:07:52,900 --> 00:07:50,180

okay so I didn't hear that part

223

00:07:55,120 --> 00:07:52,910

certainly we saw the LEDs like we

224

00:07:57,100 --> 00:07:55,130

expected to see them so the whole point

225

00:07:58,300 --> 00:07:57,110

here is because this is a new concept

226

00:08:00,070 --> 00:07:58,310

this is something that hasn't been

227

00:08:02,110 --> 00:08:00,080

around for generations it's something

228

00:08:04,210 --> 00:08:02,120

that really came into being on two

229

00:08:06,700 --> 00:08:04,220

thousand four and five there's a lot of

230

00:08:09,400 --> 00:08:06,710

basic understanding that we need until

231

00:08:11,430 --> 00:08:09,410

these tests in the desert that Steve

232

00:08:14,620 --> 00:08:11,440

talked about are essential to start

233

00:08:16,210 --> 00:08:14,630

saying if we model this this is what we

234

00:08:17,980 --> 00:08:16,220

think we should see and then we go out

235

00:08:19,510 --> 00:08:17,990

and empirically see is this what we see

236

00:08:21,250 --> 00:08:19,520

and then through those sorts of things

237

00:08:24,100 --> 00:08:21,260

like Steve said with putting in

238

00:08:25,870 --> 00:08:24,110

artificial distortions if I can put in a

239

00:08:27,820 --> 00:08:25,880

distortion and predict what I'm going to

240

00:08:29,589 --> 00:08:27,830

see then obviously I know more about

241

00:08:31,240 --> 00:08:29,599

this and if I put in something I get

242

00:08:33,310 --> 00:08:31,250

something completely different and so

243

00:08:35,589 --> 00:08:33,320

this is a very methodical process to go

244

00:08:38,469 --> 00:08:35,599

through and understand this optic

245

00:08:40,360 --> 00:08:38,479

because it is an optic and how performs

246

00:08:42,339 --> 00:08:40,370

what are the things that are tight

247

00:08:44,380 --> 00:08:42,349

tolerances what are the things that are

248

00:08:46,660 --> 00:08:44,390

not very much oh and here we go this is

249

00:08:49,150 --> 00:08:46,670

this is we have a model thank you this

250

00:08:51,430 --> 00:08:49,160

is what they look like in general

251
00:08:53,619 --> 00:08:51,440
as I was going to just reiterate one

252
00:08:55,329 --> 00:08:53,629
thing as Steve will show you in a second

253
00:08:57,009 --> 00:08:55,339
describe the starshade I want to go back

254
00:08:58,660 --> 00:08:57,019
to what the size of the problem really

255
00:09:00,509 --> 00:08:58,670
is what are we trying to do right you're

256
00:09:04,240 --> 00:09:00,519
trying to find an earth-like planet

257
00:09:06,069 --> 00:09:04,250
around a star okay and the planet is 10

258
00:09:08,499 --> 00:09:06,079
billion times fainter than the parent

259
00:09:11,769 --> 00:09:08,509
star so you're putting your your thumb

260
00:09:13,360 --> 00:09:11,779
up there on top of it so in virtually on

261
00:09:15,460 --> 00:09:13,370
top of its of the very little separation

262
00:09:17,470 --> 00:09:15,470
so that's the heart of problem and so

263
00:09:20,619 --> 00:09:17,480

the shape is actually very meaningful so

264

00:09:22,119 --> 00:09:20,629

I'm gonna it's very pretty I like it

265

00:09:23,800 --> 00:09:22,129

yeah but it's all black you need to add

266

00:09:27,460 --> 00:09:23,810

colors and maybe a little smiley face on

267

00:09:28,389 --> 00:09:27,470

there and that'll be all right tell us a

268

00:09:30,699 --> 00:09:28,399

little bit more about what you hold out

269

00:09:32,710 --> 00:09:30,709

okay so what I'm holding here is in one

270

00:09:34,240 --> 00:09:32,720

of the samples that we we test in the

271

00:09:36,910 --> 00:09:34,250

desert and and and as I mentioned

272

00:09:38,949 --> 00:09:36,920

earlier this shape is is critical to

273

00:09:41,769 --> 00:09:38,959

reach in that kind of suppression that

274

00:09:44,769 --> 00:09:41,779

we were looking for and we also have

275

00:09:45,939 --> 00:09:44,779

just as shown how it worked tested with

276
00:09:48,100 --> 00:09:45,949
a dish because it's about the same size

277
00:09:50,170 --> 00:09:48,110
but for completely circular and what we

278
00:09:53,019 --> 00:09:50,180
see with the disc is that you get as we

279
00:09:55,600 --> 00:09:53,029
expected a bright ring of diffracted

280
00:09:57,790 --> 00:09:55,610
light from the from the main LED coming

281
00:09:59,259 --> 00:09:57,800
around there and that's just natural

282
00:10:00,309 --> 00:09:59,269
behavior of light going through anything

283
00:10:01,870 --> 00:10:00,319
what tell us a little bit about a

284
00:10:04,600 --> 00:10:01,880
fraction so different' is the way that

285
00:10:06,730 --> 00:10:04,610
land light bends around or in fact any

286
00:10:08,230 --> 00:10:06,740
wave then bends around the surface in

287
00:10:11,410 --> 00:10:08,240
this case we're talking about light and

288
00:10:12,910 --> 00:10:11,420

when we've got a surface that is is at

289

00:10:15,069 --> 00:10:12,920

right angles to the light beam then it

290

00:10:16,600 --> 00:10:15,079

will bend around it what's going on here

291

00:10:18,999 --> 00:10:16,610

is we're getting that same diffraction

292

00:10:22,360 --> 00:10:19,009

but with this this petal shape we're

293

00:10:24,069 --> 00:10:22,370

canceling out the diffraction rings so

294

00:10:27,220 --> 00:10:24,079

that we wind up with a much a little

295

00:10:28,900 --> 00:10:27,230

lower so that we can sit where we get

296

00:10:31,569 --> 00:10:28,910

we're canceling out the diffraction from

297

00:10:33,519 --> 00:10:31,579

different radii along a pebble so that

298

00:10:35,530 --> 00:10:33,529

we get a much darker spot than we would

299

00:10:36,999 --> 00:10:35,540

with just a disc that was out in front

300

00:10:38,290 --> 00:10:37,009

of so it was just one of the beauties of

301
00:10:40,829 --> 00:10:38,300
science that it turned out to be the

302
00:10:43,600 --> 00:10:40,839
shape it did that that's exactly right

303
00:10:44,620 --> 00:10:43,610
okay so triangle shape yeah so the

304
00:10:45,699 --> 00:10:44,630
differentially she's talking about if

305
00:10:47,650 --> 00:10:45,709
you ever look at a star through a

306
00:10:50,019 --> 00:10:47,660
telescope and the secondary mirror

307
00:10:51,309 --> 00:10:50,029
sometimes you can see little rings that

308
00:10:52,389 --> 00:10:51,319
they come around and that's what they're

309
00:10:54,549 --> 00:10:52,399
talking about canceling it now and that

310
00:10:56,530 --> 00:10:54,559
can prevent you from seeing really close

311
00:10:58,179 --> 00:10:56,540
planets right near the star so you want

312
00:11:00,879 --> 00:10:58,189
to get rid of that as much as you can so

313
00:11:03,280 --> 00:11:00,889

run why space can we do this on the

314

00:11:05,350 --> 00:11:03,290

ground I mean the problem will start

315

00:11:07,420 --> 00:11:05,360

is that while it's a very efficient way

316

00:11:10,389 --> 00:11:07,430

to operate it's a very large baseline

317

00:11:11,650 --> 00:11:10,399

and so even in our desert test what do

318

00:11:14,530 --> 00:11:11,660

you mean long long baseline I the

319

00:11:17,889 --> 00:11:14,540

distance between other telescope and the

320

00:11:20,199 --> 00:11:17,899

starshade has to be very large compared

321

00:11:22,180 --> 00:11:20,209

to the size of either so for example in

322

00:11:24,189 --> 00:11:22,190

the desert it's a couple of kilometers

323

00:11:26,110 --> 00:11:24,199

different distance between the starshade

324

00:11:27,579 --> 00:11:26,120

and the camera so this was sitting a

325

00:11:29,199 --> 00:11:27,589

couple of kilometers away from the

326

00:11:30,579 --> 00:11:29,209

telescope you were testing right and so

327

00:11:32,110 --> 00:11:30,589

in space because we're dealing with

328

00:11:34,960 --> 00:11:32,120

bigger telescopes and bigger things

329

00:11:38,170 --> 00:11:34,970

you're talking about a 30 to 60 meter

330

00:11:40,240 --> 00:11:38,180

diameter starshade tens of thousands of

331

00:11:42,189 --> 00:11:40,250

kilometers in front of a telescope so

332

00:11:44,650 --> 00:11:42,199

it's a very long arm that is holding

333

00:11:46,660 --> 00:11:44,660

that thumb and so they're they're

334

00:11:49,780 --> 00:11:46,670

independent they're they're traveling

335

00:11:51,430 --> 00:11:49,790

together so its formation flying but one

336

00:11:53,499 --> 00:11:51,440

that's relatively straightforward and

337

00:11:56,259 --> 00:11:53,509

that's what allows us to have the really

338

00:11:59,050 --> 00:11:56,269

small spot so we can cover the star but

339

00:12:00,999 --> 00:11:59,060

not cover the planet ok so we haven't

340

00:12:03,069 --> 00:12:01,009

you've tested it but we haven't actually

341

00:12:05,769 --> 00:12:03,079

started building this yet correct known

342

00:12:08,290 --> 00:12:05,779

as a space mission no I mean it's pretty

343

00:12:10,860 --> 00:12:08,300

critical that we know exactly how this

344

00:12:14,439 --> 00:12:10,870

works before we go spending you know

345

00:12:16,600 --> 00:12:14,449

government money so this is but we have

346

00:12:18,519 --> 00:12:16,610

begun testing components because in

347

00:12:21,430 --> 00:12:18,529

parallel to the desert test with their

348

00:12:23,170 --> 00:12:21,440

testing the optics are we and people at

349

00:12:25,329 --> 00:12:23,180

JPL and other people in community are

350

00:12:27,129 --> 00:12:25,339

testing other aspects of this how would

351

00:12:29,350 --> 00:12:27,139

we build it how would we deploy it what

352

00:12:31,629 --> 00:12:29,360

materials should be involved so those

353

00:12:33,220 --> 00:12:31,639

are going on in parallel they're not at

354

00:12:36,430 --> 00:12:33,230

the level right now where we would be

355

00:12:37,990 --> 00:12:36,440

using space equivalent hardware but it's

356

00:12:41,680 --> 00:12:38,000

the first stages like with the optical

357

00:12:43,540 --> 00:12:41,690

testing of testing how in some number of

358

00:12:45,910 --> 00:12:43,550

years will we actually build this to fly

359

00:12:48,879 --> 00:12:45,920

in space I wanted to go back to what

360

00:12:52,059 --> 00:12:48,889

something that Rhonda said which is not

361

00:12:56,050 --> 00:12:52,069

only the distance between here is

362

00:12:57,910 --> 00:12:56,060

telephone that's right that's right so

363

00:12:59,290 --> 00:12:57,920

not only the distance between the

364

00:13:01,120 --> 00:12:59,300

telescope in the starshade has to be

365

00:13:02,319 --> 00:13:01,130

over 10,000 you know thousands of

366

00:13:04,059 --> 00:13:02,329

kilometers to ten thousands of

367

00:13:05,740 --> 00:13:04,069

kilometers but I should they shape the

368

00:13:07,329 --> 00:13:05,750

size of the starshade is also relevant

369

00:13:09,100 --> 00:13:07,339

you know so you know this is not these

370

00:13:11,800 --> 00:13:09,110

are not this is a clear model it's very

371

00:13:14,439 --> 00:13:11,810

small so maybe you know both you and Stu

372

00:13:16,000 --> 00:13:14,449

can tell give us an idea of how big you

373

00:13:17,180 --> 00:13:16,010

know with the task of B it was sorry

374

00:13:20,150 --> 00:13:17,190

with the starshade have to

375

00:13:22,580 --> 00:13:20,160

in order to act as this famous thumb

376

00:13:24,260 --> 00:13:22,590

yeah and also this is this is kind of

377

00:13:25,610 --> 00:13:24,270

solid material you're not going to make

378

00:13:28,880 --> 00:13:25,620

it out of solid material I don't think

379

00:13:30,820 --> 00:13:28,890

either right so now i'm at the right now

380

00:13:33,980 --> 00:13:30,830

we're looking at is something that is a

381

00:13:35,810 --> 00:13:33,990

membrane suspended between some sort of

382

00:13:36,830 --> 00:13:35,820

structure but that's part of what we're

383

00:13:38,950 --> 00:13:36,840

looking at is how we would go about

384

00:13:41,660 --> 00:13:38,960

doing this anything like the jwst

385

00:13:42,800 --> 00:13:41,670

essentials something very similar be sun

386

00:13:44,450 --> 00:13:42,810

shield and what are the one of the

387

00:13:45,710 --> 00:13:44,460

interesting aspects of this is that one

388

00:13:47,750 --> 00:13:45,720

of the cast we will be doing over the

389

00:13:49,820 --> 00:13:47,760

next couple years is if i have a

390

00:13:50,990 --> 00:13:49,830

membrane it's really light and therefore

391

00:13:54,560 --> 00:13:51,000

this thing doesn't have to weigh as much

392

00:13:57,170 --> 00:13:54,570

but um how transparent is it because

393

00:13:58,760 --> 00:13:57,180

even though you know if i look at a

394

00:14:01,460 --> 00:13:58,770

piece of mylar or whatever they would

395

00:14:03,770 --> 00:14:01,470

use it seems opaque as scheme said we're

396

00:14:06,770 --> 00:14:03,780

talking about one part in 10 to the 10

397

00:14:08,330 --> 00:14:06,780

billion oh no we need to make sure that

398

00:14:09,680 --> 00:14:08,340

it's actually opaque to that level so

399

00:14:15,650 --> 00:14:09,690

there's lots of interesting tests are

400

00:14:16,850 --> 00:14:15,660

going on okay so um Alberto I ok so so

401
00:14:17,750 --> 00:14:16,860
let's go back to the size of this so

402
00:14:19,730 --> 00:14:17,760
tell us a little about how big these

403
00:14:21,740 --> 00:14:19,740
things going to be so in the space

404
00:14:24,290 --> 00:14:21,750
application we've looked at everything

405
00:14:26,360 --> 00:14:24,300
from 30 metres up to about 80 meters and

406
00:14:27,910 --> 00:14:26,370
it depends very much on the telescope

407
00:14:30,140 --> 00:14:27,920
that you're working with the other

408
00:14:31,460 --> 00:14:30,150
obvious problem that you've got is there

409
00:14:33,230 --> 00:14:31,470
aren't many photons coming from the

410
00:14:35,540 --> 00:14:33,240
planets that we're trying to observe so

411
00:14:37,220 --> 00:14:35,550
you really want to get a large

412
00:14:38,780 --> 00:14:37,230
collecting area you make the telescope

413
00:14:41,120 --> 00:14:38,790

larger than the starshade has to be

414

00:14:43,760 --> 00:14:41,130

larger to be able to give the dark spot

415

00:14:48,380 --> 00:14:43,770

that surrounds the entire optics of your

416

00:14:51,170 --> 00:14:48,390

telescope so there's lots of discussion

417

00:14:52,490 --> 00:14:51,180

here / over the last weekend and I'm

418

00:14:55,130 --> 00:14:52,500

sure there will be further discussion

419

00:14:56,900 --> 00:14:55,140

about the next generation telescope the

420

00:14:58,460 --> 00:14:56,910

next next generation tal scale the one

421

00:15:01,430 --> 00:14:58,470

after James Webb and how big that will

422

00:15:03,079 --> 00:15:01,440

be if you've got a 8 meter optic or 10

423

00:15:06,230 --> 00:15:03,089

millimeter optic then the starshade

424

00:15:09,050 --> 00:15:06,240

should be around 80 meters diameter to

425

00:15:10,310 --> 00:15:09,060

be 80 meters 10 spot yeah we're going to

426

00:15:11,990 --> 00:15:10,320

have a hangout on the future of space

427

00:15:13,220 --> 00:15:12,000

telescopes to later this week I think so

428

00:15:15,890 --> 00:15:13,230

we'll how about we'll talk about that as

429

00:15:18,380 --> 00:15:15,900

well so does the telescope have to be

430

00:15:19,280 --> 00:15:18,390

built to your building the starshade now

431

00:15:20,960 --> 00:15:19,290

you're gonna be able to build in

432

00:15:22,730 --> 00:15:20,970

different sizes depending on you said

433

00:15:24,260 --> 00:15:22,740

the telescope that is used with but if I

434

00:15:26,000 --> 00:15:24,270

want to use a star shade on my telescope

435

00:15:27,620 --> 00:15:26,010

do I have to design my telescope to

436

00:15:29,480 --> 00:15:27,630

specifically be compatible with this is

437

00:15:30,370 --> 00:15:29,490

a require for example a certain field of

438

00:15:32,410 --> 00:15:30,380

view

439

00:15:35,590 --> 00:15:32,420

no really no I mean it will work with

440

00:15:36,700 --> 00:15:35,600

practically any generic Space Telescope

441

00:15:39,310 --> 00:15:36,710

because you know there's lots of those

442

00:15:41,200 --> 00:15:39,320

lying around but I'm gonna launch a CA

443

00:15:44,200 --> 00:15:41,210

that's what I'm gonna do you see a dura

444

00:15:46,270 --> 00:15:44,210

lx200 yeah yeah so it should work with

445

00:15:48,730 --> 00:15:46,280

practically any space telescope the only

446

00:15:50,050 --> 00:15:48,740

caveat to that is you need to know where

447

00:15:51,490 --> 00:15:50,060

the two things are you need to know

448

00:15:53,590 --> 00:15:51,500

where your star shape you've got to line

449

00:15:55,000 --> 00:15:53,600

them up yeah you're gonna line them up

450

00:15:56,200 --> 00:15:55,010

you're gonna know where your / it

451
00:15:58,720 --> 00:15:56,210
spacecraft is you're going to know where

452
00:16:01,210 --> 00:15:58,730
your telescope is so it's it the benefit

453
00:16:03,070 --> 00:16:01,220
is having a beacon on on your telescope

454
00:16:04,870 --> 00:16:03,080
so that you can you can detect where you

455
00:16:05,950 --> 00:16:04,880
are relative to each other oh that's an

456
00:16:08,770 --> 00:16:05,960
interesting point so how would that work

457
00:16:10,780 --> 00:16:08,780
Ronnie you got okay aspect of this is

458
00:16:12,970 --> 00:16:10,790
that um as I said this is a traveling

459
00:16:15,520 --> 00:16:12,980
bare spot that dark spot has a diameter

460
00:16:17,560 --> 00:16:15,530
so you also have to match your telescope

461
00:16:19,240 --> 00:16:17,570
that it needs to sit inside the dark

462
00:16:21,910 --> 00:16:19,250
spot we aren't really care where in the

463
00:16:24,700 --> 00:16:21,920

dark spot but if I have a dark spot that

464

00:16:26,110 --> 00:16:24,710

is let's say five meters across and I

465

00:16:27,700 --> 00:16:26,120

have a 10-meter telescope that's not

466

00:16:28,780 --> 00:16:27,710

going to help so I do got to keep these

467

00:16:30,310 --> 00:16:28,790

things in mind when I build my tell

468

00:16:33,040 --> 00:16:30,320

that's the only thing that it does

469

00:16:35,170 --> 00:16:33,050

require is that the telescope has to fit

470

00:16:37,960 --> 00:16:35,180

inside of our spot okay and adjust this

471

00:16:39,880 --> 00:16:37,970

to be the size that it's needed so if

472

00:16:41,740 --> 00:16:39,890

you have a four meter telescope I can

473

00:16:43,930 --> 00:16:41,750

give you a five or six meters shadow or

474

00:16:45,610 --> 00:16:43,940

if you have a 10 meter one I can give

475

00:16:48,460 --> 00:16:45,620

you a bigger one but that's that's where

476
00:16:49,870 --> 00:16:48,470
the scaling size comes in okay so you

477
00:16:51,910 --> 00:16:49,880
said it's a movable dark spot how do I

478
00:16:54,190 --> 00:16:51,920
move this thing it operates with

479
00:16:56,680 --> 00:16:54,200
propulsion more likely than not electric

480
00:17:00,700 --> 00:16:56,690
propulsion and I move it around the side

481
00:17:03,250 --> 00:17:00,710
to align services yeah like what like

482
00:17:06,550 --> 00:17:03,260
Rosetta right there well I Rosetta or

483
00:17:08,260 --> 00:17:06,560
dawn and must rely so those sorts of

484
00:17:10,000 --> 00:17:08,270
things so existing technology so you got

485
00:17:12,280 --> 00:17:10,010
to be patient to point this thing right

486
00:17:13,090 --> 00:17:12,290
I mean if you want to you want to end

487
00:17:14,829 --> 00:17:13,100
you're going to have to somehow

488
00:17:15,939 --> 00:17:14,839

coordinate that with your telescope it's

489

00:17:18,970 --> 00:17:15,949

going to have to all be linked together

490

00:17:21,250 --> 00:17:18,980

you're going to have to write and and

491

00:17:22,480 --> 00:17:21,260

you're going to need to be I want to now

492

00:17:24,939 --> 00:17:22,490

and look over here this part of this guy

493

00:17:26,500 --> 00:17:24,949

is going to take a while right and we

494

00:17:28,810 --> 00:17:26,510

look at essentially for traveling

495

00:17:30,220 --> 00:17:28,820

salesman problem is that we have a bunch

496

00:17:32,710 --> 00:17:30,230

of stars on sky that we want to look at

497

00:17:35,380 --> 00:17:32,720

and we can go from one to the next in

498

00:17:36,910 --> 00:17:35,390

some plan and then therefore optimize

499

00:17:38,740 --> 00:17:36,920

the time the nice thing about starshade

500

00:17:40,870 --> 00:17:38,750

since it doesn't require any special

501
00:17:41,830 --> 00:17:40,880
anything on the telescope that in

502
00:17:43,180 --> 00:17:41,840
between those

503
00:17:45,549 --> 00:17:43,190
listening the telescope can be doing

504
00:17:47,320 --> 00:17:45,559
other astrophysics so it's not one of

505
00:17:50,019 --> 00:17:47,330
these things where I'm dedicated to do

506
00:17:53,470 --> 00:17:50,029
this the throughput of the starshade is

507
00:17:55,960 --> 00:17:53,480
very high so when I do finally align I

508
00:17:57,850 --> 00:17:55,970
can get my data very quickly and then

509
00:18:01,210 --> 00:17:57,860
how that move on to the next one and so

510
00:18:04,390 --> 00:18:01,220
it becomes basically how energetic of an

511
00:18:06,130 --> 00:18:04,400
ion propulsion system you have and how

512
00:18:08,470 --> 00:18:06,140
far you are away and sort of stuff but

513
00:18:09,909 --> 00:18:08,480

what very doable and very much within

514

00:18:12,100 --> 00:18:09,919

giving you the right number of stars

515

00:18:13,779 --> 00:18:12,110

people would want to survey and that's

516

00:18:14,769 --> 00:18:13,789

awesome so see I don't know if this is

517

00:18:16,510 --> 00:18:14,779

your expertise enough I'd like to ask

518

00:18:17,799 --> 00:18:16,520

you a bit more about this ion drive key

519

00:18:21,220 --> 00:18:17,809

tell us what they're like how they work

520

00:18:24,820 --> 00:18:21,230

and so not my area of expertise but and

521

00:18:26,740 --> 00:18:24,830

you you are basically driving xenon gas

522

00:18:28,539 --> 00:18:26,750

out of the back of the thrusters and on

523

00:18:31,630 --> 00:18:28,549

Zenon depending on where which side is

524

00:18:35,950 --> 00:18:31,640

Atlantic Zenon Zenon Zenon alcoholism

525

00:18:37,450 --> 00:18:35,960

and and and that's you using electric

526

00:18:39,460 --> 00:18:37,460

propulsion to do that so you're

527

00:18:43,299 --> 00:18:39,470

basically charging the particles and

528

00:18:46,029 --> 00:18:43,309

using the charge between two plates to

529

00:18:48,460 --> 00:18:46,039

pull the the Zen on out the back of the

530

00:18:49,840 --> 00:18:48,470

thruster so is that the limiting factor

531

00:18:51,610 --> 00:18:49,850

of the lifetime of the starshade is how

532

00:18:54,960 --> 00:18:51,620

much gas you put in it that would

533

00:18:57,130 --> 00:18:54,970

definitely be part of it and it they

534

00:19:00,159 --> 00:18:57,140

because you were only able to look at

535

00:19:01,840 --> 00:19:00,169

planets and you've got a limit of how

536

00:19:03,279 --> 00:19:01,850

close you can look to the start because

537

00:19:05,169 --> 00:19:03,289

you know that's the size of the dark

538

00:19:07,120 --> 00:19:05,179

spot and we're talking of the order of

539

00:19:08,980 --> 00:19:07,130

100 milli arcseconds something like that

540

00:19:10,899 --> 00:19:08,990

maybe 60 milliseconds something like

541

00:19:13,720 --> 00:19:10,909

that so what that means is when you're

542

00:19:15,700 --> 00:19:13,730

looking for habitable zones you're only

543

00:19:18,639 --> 00:19:15,710

able to look at the nearest 200 or so

544

00:19:19,960 --> 00:19:18,649

stars may be 500 stars because once you

545

00:19:22,659 --> 00:19:19,970

start looking at stars that are further

546

00:19:24,220 --> 00:19:22,669

away than that then then the annular

547

00:19:27,340 --> 00:19:24,230

separation between the habitable zone

548

00:19:30,760 --> 00:19:27,350

and the and the and the star starts to

549

00:19:32,919 --> 00:19:30,770

be too small so yes it does have a

550

00:19:35,380 --> 00:19:32,929

lifetime at that lifetime is based on

551
00:19:37,060 --> 00:19:35,390
fuel but your point would be that to

552
00:19:39,279 --> 00:19:37,070
design a mission that can in its

553
00:19:41,380 --> 00:19:39,289
lifetime get round the stars that that

554
00:19:44,860 --> 00:19:41,390
you give you the best chance of finding

555
00:19:46,870 --> 00:19:44,870
you know a earth-like planet in you know

556
00:19:50,529 --> 00:19:46,880
in our neighborhood ok he said habitable

557
00:19:52,490 --> 00:19:50,539
zone hey how little zone this is what

558
00:19:56,060 --> 00:19:52,500
has become sort of the

559
00:19:58,400 --> 00:19:56,070
standard measure and it's it's consider

560
00:20:00,830 --> 00:19:58,410
we believe that water is essential for

561
00:20:03,050 --> 00:20:00,840
life so the habitable zone is basically

562
00:20:05,030 --> 00:20:03,060
the area around a star where liquid

563
00:20:07,640 --> 00:20:05,040

water can exist on the surface of a

564

00:20:10,100 --> 00:20:07,650

planet so if you go too close to the Sun

565

00:20:12,050 --> 00:20:10,110

it gets real hot you evaporate all your

566

00:20:13,970 --> 00:20:12,060

water so you get things like a Mercury

567

00:20:16,640 --> 00:20:13,980

and Venus if you go too far from the Sun

568

00:20:18,800 --> 00:20:16,650

you get ice freezing of water freezing

569

00:20:20,750 --> 00:20:18,810

out and you get Mars and then Jupiter

570

00:20:23,390 --> 00:20:20,760

and beyond so there is a narrow region

571

00:20:24,920 --> 00:20:23,400

around every star in which the

572

00:20:26,570 --> 00:20:24,930

temperature is just right so it's also

573

00:20:29,060 --> 00:20:26,580

called the Goldilocks zone where it's

574

00:20:31,040 --> 00:20:29,070

not unfortunately it's not too cold it's

575

00:20:32,600 --> 00:20:31,050

just right and so that's what people are

576

00:20:34,010 --> 00:20:32,610

looking for yes and we've talked at

577

00:20:35,600 --> 00:20:34,020

length about why liquid water is

578

00:20:37,040 --> 00:20:35,610

important you may not think it's all

579

00:20:38,810 --> 00:20:37,050

that big a deal but liquid water is

580

00:20:40,400 --> 00:20:38,820

where we start because we know at least

581

00:20:43,100 --> 00:20:40,410

in the one spot where we know there is

582

00:20:44,480 --> 00:20:43,110

life it is vital so he looks may as well

583

00:20:46,160 --> 00:20:44,490

look for what we know works so that's

584

00:20:47,750 --> 00:20:46,170

why liquid liquid water has been so

585

00:20:49,430 --> 00:20:47,760

important in our search for life ishan

586

00:20:54,650 --> 00:20:49,440

says he's got some social media stuff

587

00:21:01,010 --> 00:20:54,660

going to tell us Daniel and Sato of

588

00:21:03,530 --> 00:21:01,020

Google+ wants to know how do you get the

589

00:21:04,550 --> 00:21:03,540

starshade and the telescope to orbit in

590

00:21:06,920 --> 00:21:04,560

sync when they're thousands of

591

00:21:09,290 --> 00:21:06,930

kilometers apart who wants that one and

592

00:21:11,840 --> 00:21:09,300

great question and you can't do that

593

00:21:13,940 --> 00:21:11,850

around us so your your your options are

594

00:21:16,340 --> 00:21:13,950

that you go to L2 which is where the

595

00:21:18,470 --> 00:21:16,350

James Webb Space Telescope is going a

596

00:21:20,630 --> 00:21:18,480

lot of other things it seems yeah and a

597

00:21:24,710 --> 00:21:20,640

lot of other things so then it so L 2

598

00:21:27,170 --> 00:21:24,720

that is a gravitational saddle that is

599

00:21:29,330 --> 00:21:27,180

in line with the the Sun and the earth

600

00:21:31,970 --> 00:21:29,340

and it's about a million miles beyond

601
00:21:33,830 --> 00:21:31,980
the Earth from the Sun and the gravity

602
00:21:37,250 --> 00:21:33,840
area there is pretty flat and so you

603
00:21:39,140 --> 00:21:37,260
your gravity difference between what's

604
00:21:41,420 --> 00:21:39,150
affecting the starshade spacecraft and

605
00:21:44,180 --> 00:21:41,430
your telescope spacecraft is very minor

606
00:21:46,370 --> 00:21:44,190
so you don't need that much fuel to hold

607
00:21:48,110 --> 00:21:46,380
the position between the two there's

608
00:21:49,760 --> 00:21:48,120
other options as well earth trailing

609
00:21:52,310 --> 00:21:49,770
orbits or if leading orbits would also

610
00:21:53,450 --> 00:21:52,320
give you a way of doing that really good

611
00:21:54,710 --> 00:21:53,460
question I was going to ask him myself

612
00:21:57,080 --> 00:21:54,720
but you got to it you got another winner

613
00:21:58,340 --> 00:21:57,090

is that it for now okay so keep keep on

614

00:22:02,900 --> 00:21:58,350

coming guys we're monitoring we got it

615

00:22:05,900 --> 00:22:02,910

we got you covered so I guess I get so

616

00:22:06,310 --> 00:22:05,910

the but we're in the planning stages now

617

00:22:08,590 --> 00:22:06,320

is

618

00:22:10,299 --> 00:22:08,600

they're some kind of and a presumably

619

00:22:12,549 --> 00:22:10,309

Northrop Grumman is building this thing

620

00:22:14,080 --> 00:22:12,559

for space at some point is there

621

00:22:17,190 --> 00:22:14,090

anything we're waiting on to get make

622

00:22:20,289 --> 00:22:17,200

further progress on this or is it is it

623

00:22:22,180 --> 00:22:20,299

I guess it's what what's what are we

624

00:22:24,730 --> 00:22:22,190

ready to move to the next phase we are

625

00:22:27,009 --> 00:22:24,740

moving to the next phase so the desert

626

00:22:29,129 --> 00:22:27,019

tests that we are in the process of

627

00:22:32,169 --> 00:22:29,139

doing and they're still more to do are

628

00:22:33,850 --> 00:22:32,179

establishing the optical properties so

629

00:22:35,110 --> 00:22:33,860

it's under we're understanding now what

630

00:22:37,659 --> 00:22:35,120

our tolerances are we're getting

631

00:22:39,970 --> 00:22:37,669

empirical measures of theoretical

632

00:22:41,950 --> 00:22:39,980

calculations so we're combining that so

633

00:22:44,110 --> 00:22:41,960

we understand how it works would it

634

00:22:45,490 --> 00:22:44,120

what's needed to make it work what kind

635

00:22:47,019 --> 00:22:45,500

of tolerances we need on the thing that

636

00:22:48,519 --> 00:22:47,029

we're going to build as i said in

637

00:22:50,470 --> 00:22:48,529

parallel we're also trying to look at

638

00:22:52,930 --> 00:22:50,480

how we would deploy this how we would

639

00:22:54,549 --> 00:22:52,940

fit this into a fairing so all those are

640

00:22:56,950 --> 00:22:54,559

starting to converge and so over the

641

00:23:00,310 --> 00:22:56,960

next few years we will learn more about

642

00:23:01,720 --> 00:23:00,320

this our understanding will grow and at

643

00:23:03,999 --> 00:23:01,730

some point hopefully within a couple of

644

00:23:06,519 --> 00:23:04,009

years we will be ready to do some sort

645

00:23:10,409 --> 00:23:06,529

of demo test or something of that nature

646

00:23:12,999 --> 00:23:10,419

to go to the next stage so this is a

647

00:23:15,220 --> 00:23:13,009

broad reach project right now because

648

00:23:17,470 --> 00:23:15,230

we're looking at how it works optically

649

00:23:19,330 --> 00:23:17,480

how it works mechanically what are some

650

00:23:21,580 --> 00:23:19,340

of the issues as for the question from

651
00:23:23,560 --> 00:23:21,590
there what orbits we should go into what

652
00:23:25,720 --> 00:23:23,570
those constraints put on things so all

653
00:23:27,399 --> 00:23:25,730
those things need to be looked at and so

654
00:23:28,960 --> 00:23:27,409
it's a lot of work to do but it's coming

655
00:23:30,369 --> 00:23:28,970
together very nicely and we would hope

656
00:23:33,279 --> 00:23:30,379
in a few years to be ready to start

657
00:23:35,740 --> 00:23:33,289
looking at a space-based at least test

658
00:23:37,180 --> 00:23:35,750
if not the demo okay so in a couple

659
00:23:38,440 --> 00:23:37,190
years we might be testing anybody want

660
00:23:40,840 --> 00:23:38,450
to prognosticate when this thing is

661
00:23:43,950 --> 00:23:40,850
going to be in norway in orbit come on

662
00:23:46,210 --> 00:23:43,960
that's really up to NASA and the

663
00:23:47,980 --> 00:23:46,220

halliwell what's this is your good

664

00:23:49,840 --> 00:23:47,990

support for NASA on this project yes

665

00:23:51,940 --> 00:23:49,850

very good and so nASA has been very

666

00:23:54,369 --> 00:23:51,950

helpful from the very early days on

667

00:23:56,919 --> 00:23:54,379

NASA's been involved in the discussion

668

00:23:59,139 --> 00:23:56,929

are the some of the demonstrations of

669

00:24:01,869 --> 00:23:59,149

how the deployment works were done at

670

00:24:04,210 --> 00:24:01,879

JPL with Norfolk support stuff so NASA

671

00:24:06,490 --> 00:24:04,220

is very key to this very important and

672

00:24:08,320 --> 00:24:06,500

supplied both great intellectual

673

00:24:09,730 --> 00:24:08,330

property but also the resources and the

674

00:24:12,220 --> 00:24:09,740

facilities to do some of the stuff the

675

00:24:14,019 --> 00:24:12,230

the starshade itself doesn't seem like

676

00:24:15,399 --> 00:24:14,029

it's that expensive to make I mean

677

00:24:16,779 --> 00:24:15,409

compared to some of the other things

678

00:24:18,820 --> 00:24:16,789

that go up into space this might be a

679

00:24:19,389 --> 00:24:18,830

pretty economical thing to build right

680

00:24:20,889 --> 00:24:19,399

well

681

00:24:22,359 --> 00:24:20,899

a lot of that depends on what we find

682

00:24:24,430 --> 00:24:22,369

over the next few years I mean we are

683

00:24:26,349 --> 00:24:24,440

looking at tolerances and other sorts of

684

00:24:28,719 --> 00:24:26,359

things we hope it will be very

685

00:24:30,789 --> 00:24:28,729

affordable at this stage it's probably a

686

00:24:32,440 --> 00:24:30,799

little early to say absolutely but you

687

00:24:34,419 --> 00:24:32,450

know yes indeed well we think this is a

688

00:24:36,759 --> 00:24:34,429

very good way to go forward we think

689

00:24:38,619 --> 00:24:36,769

this may be one of the better ways to

690

00:24:42,369 --> 00:24:38,629

find out if there's life outside the

691

00:24:43,930 --> 00:24:42,379

solar system no oh okay he took the

692

00:24:45,999 --> 00:24:43,940

words out of your mouth did he okay cool

693

00:24:47,649 --> 00:24:46,009

well I'd say to me what worries me are

694

00:24:49,629 --> 00:24:47,659

the space telescopes themselves I don't

695

00:24:51,639 --> 00:24:49,639

know of a lot other than say W first and

696

00:24:52,899 --> 00:24:51,649

maybe something else down the road we

697

00:24:54,430 --> 00:24:52,909

got to start now thinking about the

698

00:24:56,469 --> 00:24:54,440

you're building star shades but we got

699

00:24:57,909 --> 00:24:56,479

telescopes to build to use these things

700

00:24:59,889 --> 00:24:57,919

that kind of worries me a little bit i'm

701
00:25:01,539 --> 00:24:59,899
not sure i guess the one other aspect of

702
00:25:03,219 --> 00:25:01,549
this than the other big advantage of a

703
00:25:05,889 --> 00:25:03,229
star shade is since it's a an

704
00:25:07,899 --> 00:25:05,899
independent operator it's an external

705
00:25:09,039 --> 00:25:07,909
occult for an external coronagraph it

706
00:25:11,529 --> 00:25:09,049
can actually operate with multiple

707
00:25:13,690 --> 00:25:11,539
telescopes so if we had three or four

708
00:25:15,430 --> 00:25:13,700
telescopes at I2 right now in principle

709
00:25:18,579 --> 00:25:15,440
we could operate a star shape with each

710
00:25:20,619 --> 00:25:18,589
one so you know one could look at using

711
00:25:22,269 --> 00:25:20,629
telescope number one to do one thing and

712
00:25:24,099 --> 00:25:22,279
tell us what number two to do nothing we

713
00:25:26,649 --> 00:25:24,109

just need to then move the starshade in

714

00:25:31,180 --> 00:25:26,659

line with Ulster well what about jada

715

00:25:33,279 --> 00:25:31,190

beastie certainly one good in principle

716

00:25:36,009 --> 00:25:33,289

do that as Steve said I mean the one big

717

00:25:38,079 --> 00:25:36,019

issue with this is the easiest way to

718

00:25:39,849 --> 00:25:38,089

align the choose to put a beacon on on

719

00:25:42,070 --> 00:25:39,859

the telescope so I know where the

720

00:25:43,479 --> 00:25:42,080

telescope is or if I'm a star shade and

721

00:25:45,519 --> 00:25:43,489

it's the telescope knows what the

722

00:25:46,959 --> 00:25:45,529

starshade is that both those there then

723

00:25:48,639 --> 00:25:46,969

it becomes really easy right now there's

724

00:25:50,999 --> 00:25:48,649

no beach in on Jane flow Alberta you

725

00:25:53,169 --> 00:25:51,009

need to add that as a feature on JWST

726

00:25:54,369 --> 00:25:53,179

yeah that would be interesting feature I

727

00:25:57,099 --> 00:25:54,379

don't think is in the plan but it will

728

00:26:00,669 --> 00:25:57,109

be an interesting feature so but we want

729

00:26:01,839 --> 00:26:00,679

to see I mean it's generally we look at

730

00:26:03,249 --> 00:26:01,849

yeah but remember this is a piece was

731

00:26:05,289 --> 00:26:03,259

built to look at spectra for exoplanets

732

00:26:06,519 --> 00:26:05,299

rye and so I think it's a kind of

733

00:26:08,169 --> 00:26:06,529

different kind of absorbing right that

734

00:26:09,940 --> 00:26:08,179

you want to do in terms of in terms of

735

00:26:12,039 --> 00:26:09,950

what you want to get out right and sorry

736

00:26:14,139 --> 00:26:12,049

I talks is not going to look at you know

737

00:26:15,879 --> 00:26:14,149

I don't generously denial resolution to

738

00:26:16,930 --> 00:26:15,889

look at earth-sized planets rice you're

739

00:26:18,940 --> 00:26:16,940

going to look at hot Jupiters for

740

00:26:20,899 --> 00:26:18,950

example right so ishan do you have

741

00:26:26,899 --> 00:26:20,909

anything for me

742

00:26:29,089 --> 00:26:26,909

golf addict 75 youtube how small of a

743

00:26:31,849 --> 00:26:29,099

planet will be able to image who wants

744

00:26:33,979 --> 00:26:31,859

that one and the issue is that's

745

00:26:35,539 --> 00:26:33,989

depending on how big of a telescope as

746

00:26:37,940 --> 00:26:35,549

the resolving power of the telescope

747

00:26:41,149 --> 00:26:37,950

primary and how I'm these planets are

748

00:26:42,710 --> 00:26:41,159

faint so but with a big telescope and a

749

00:26:44,419 --> 00:26:42,720

suitable starshade one should be able to

750

00:26:47,389 --> 00:26:44,429

image earth or smaller planets so

751

00:26:49,039 --> 00:26:47,399

earth-sized are smaller and but you are

752

00:26:51,409 --> 00:26:49,049

limited by how close you can get correct

753

00:26:54,139 --> 00:26:51,419

a pen that's correct so yeah if you

754

00:26:56,779 --> 00:26:54,149

there's a in a working angle 65 million

755

00:26:58,759 --> 00:26:56,789

seconds probably about right and so and

756

00:27:01,310 --> 00:26:58,769

then it depends your Goldilocks zone

757

00:27:03,019 --> 00:27:01,320

depends on the brightness of the star

758

00:27:05,359 --> 00:27:03,029

you know the type of star you're looking

759

00:27:07,940 --> 00:27:05,369

at so I certainly on some of them like

760

00:27:10,820 --> 00:27:07,950

the M Dwarfs that area may be too far in

761

00:27:13,219 --> 00:27:10,830

for a star shade to to be able to work

762

00:27:15,710 --> 00:27:13,229

but stars that are like our own star

763

00:27:17,389 --> 00:27:15,720

then then yeah absolutely there's 200

764

00:27:20,690 --> 00:27:17,399

plus targets that we could go after with

765

00:27:22,369 --> 00:27:20,700

this okay i just want and you know that

766

00:27:23,779 --> 00:27:22,379

there's a lot of interest from NASA from

767

00:27:25,999 --> 00:27:23,789

lots of other folks to actually look at

768

00:27:27,799 --> 00:27:26,009

planet that size right the have water in

769

00:27:29,419 --> 00:27:27,809

the Goldilocks zone so i think is not a

770

00:27:31,399 --> 00:27:29,429

surprising answer that we want to aim

771

00:27:32,539 --> 00:27:31,409

you know for a 10 to 12 meter telescope

772

00:27:34,190 --> 00:27:32,549

for example in the future of the

773

00:27:37,639 --> 00:27:34,200

jeddah-based e to those kind of planets

774

00:27:39,499 --> 00:27:37,649

right anything else you Sean okay so I

775

00:27:40,639 --> 00:27:39,509

want to get to a little bit about so I'm

776

00:27:41,659 --> 00:27:40,649

gonna go that's a little bit about

777

00:27:43,009 --> 00:27:41,669

starshade I want to thank you guys for

778

00:27:43,909 --> 00:27:43,019

giving us an update on that but I want

779

00:27:46,099 --> 00:27:43,919

to talk a little bit about Northrop

780

00:27:47,359 --> 00:27:46,109

Grumman and why you guys are doing this

781

00:27:49,879 --> 00:27:47,369

and we were talking to him last night

782

00:27:51,830 --> 00:27:49,889

Ron about how early career scientists

783

00:27:54,739 --> 00:27:51,840

when they're coming out of graduate

784

00:27:55,580 --> 00:27:54,749

school and maybe going into postdoc we

785

00:27:57,769 --> 00:27:55,590

were talking about how what how

786

00:27:59,389 --> 00:27:57,779

competitive that is but actually there's

787

00:28:01,159 --> 00:27:59,399

other career paths you've both chosen

788

00:28:02,839 --> 00:28:01,169

industry or at least you're working at

789

00:28:04,159 --> 00:28:02,849

northrop grumman can you talk a little

790

00:28:06,019 --> 00:28:04,169

bit about the opportunities that might

791

00:28:07,310 --> 00:28:06,029

be available to younger people and I'm

792

00:28:10,369 --> 00:28:07,320

gonna let Steve go first in an ID code

793

00:28:11,779 --> 00:28:10,379

are you okay I mean just maybe the ideas

794

00:28:14,029 --> 00:28:11,789

i think to let people know that is it

795

00:28:17,089 --> 00:28:14,039

not always about academia no absolutely

796

00:28:19,489 --> 00:28:17,099

not and our our team the team that said

797

00:28:23,180 --> 00:28:19,499

that works for wrong I believe we've got

798

00:28:26,779 --> 00:28:23,190

what four for astronomy PhDs on the team

799

00:28:28,869 --> 00:28:26,789

and Alberto's one right you got an abuse

800

00:28:31,840 --> 00:28:28,879

running they all you got on their team

801
00:28:33,850 --> 00:28:31,850
that was revoked right

802
00:28:36,039 --> 00:28:33,860
yeah so I mean that doesn't mean you're

803
00:28:38,650 --> 00:28:36,049
necessarily doing astronomy you're doing

804
00:28:40,659 --> 00:28:38,660
engineering or interface to to a

805
00:28:42,310 --> 00:28:40,669
customer like James Webb obviously the

806
00:28:44,830 --> 00:28:42,320
for James Webb there are hundreds of

807
00:28:46,630 --> 00:28:44,840
scientists who are the customers for the

808
00:28:48,850 --> 00:28:46,640
James Webb Space Telescope so and

809
00:28:50,770 --> 00:28:48,860
something that that astronomers working

810
00:28:52,779 --> 00:28:50,780
at Northrop Grumman have done is is be

811
00:28:55,150 --> 00:28:52,789
the interface to those people speak the

812
00:28:56,440 --> 00:28:55,160
science language and learn a little bit

813
00:28:59,110 --> 00:28:56,450

of engineering and speak to the

814

00:29:01,539 --> 00:28:59,120

engineers to and be that bridge so that

815

00:29:04,360 --> 00:29:01,549

that us as engineers can understand

816

00:29:06,419 --> 00:29:04,370

properly what we're trying to do so how

817

00:29:10,060 --> 00:29:06,429

would it compare do you think Ron with

818

00:29:12,279 --> 00:29:10,070

with academia versus working in a

819

00:29:13,960 --> 00:29:12,289

company well it turns out i can give you

820

00:29:16,510 --> 00:29:13,970

a unique perspective on that I ask you

821

00:29:19,120 --> 00:29:16,520

that ah the first third of my career I

822

00:29:22,180 --> 00:29:19,130

was an academic you know doing basic

823

00:29:23,710 --> 00:29:22,190

research publishing papers I then joined

824

00:29:25,270 --> 00:29:23,720

NASA and in the middle third of my

825

00:29:26,110 --> 00:29:25,280

career I was a NASA civil servant

826

00:29:29,649 --> 00:29:26,120

working at the Goddard Space Flight

827

00:29:31,270 --> 00:29:29,659

Center and then I got a call one day

828

00:29:33,220 --> 00:29:31,280

from someone saying you ever think of

829

00:29:34,779 --> 00:29:33,230

working in industry and so the last

830

00:29:36,909 --> 00:29:34,789

third of my career is now in industry

831

00:29:39,310 --> 00:29:36,919

and so I think one of the things that

832

00:29:43,720 --> 00:29:39,320

that I think star shades illustrates is

833

00:29:45,159 --> 00:29:43,730

the ability of comp i combined science

834

00:29:47,020 --> 00:29:45,169

and engineering team to sell the

835

00:29:50,320 --> 00:29:47,030

problems one of the things that we went

836

00:29:52,570 --> 00:29:50,330

from over 10 years we went from

837

00:29:55,299 --> 00:29:52,580

literally the laughable fringe the first

838

00:29:56,710 --> 00:29:55,309

time we presented this paper on star

839

00:29:58,720 --> 00:29:56,720

shades we were actually laughed at

840

00:30:00,279 --> 00:29:58,730

because this is a chuckle to now one of

841

00:30:01,840 --> 00:30:00,289

the baseline architectures and the

842

00:30:04,360 --> 00:30:01,850

reason we were able to do that in such a

843

00:30:06,340 --> 00:30:04,370

short amount of time is we had a really

844

00:30:08,649 --> 00:30:06,350

nice integrated science and engineering

845

00:30:10,270 --> 00:30:08,659

team scientists contribute to scientists

846

00:30:12,250 --> 00:30:10,280

the engineers pretty contribute the

847

00:30:14,260 --> 00:30:12,260

engineering and that combination of

848

00:30:15,970 --> 00:30:14,270

those two disciplines really allowed us

849

00:30:18,130 --> 00:30:15,980

to solve problems far faster than

850

00:30:20,860 --> 00:30:18,140

anybody ever thought we would solve so

851

00:30:23,230 --> 00:30:20,870

that's really the key I think to success

852

00:30:26,409 --> 00:30:23,240

four star shades is the ability of an

853

00:30:28,600 --> 00:30:26,419

industry government and academia team

854

00:30:30,070 --> 00:30:28,610

working together arm and arm to go

855

00:30:32,140 --> 00:30:30,080

forward and that's really been

856

00:30:34,000 --> 00:30:32,150

beneficial on really got us through a

857

00:30:35,440 --> 00:30:34,010

lot of problems very quickly okay so

858

00:30:36,700 --> 00:30:35,450

Alberto you're in that Club to how about

859

00:30:39,580 --> 00:30:36,710

you give us comments on that I

860

00:30:41,140 --> 00:30:39,590

completely agree with but what both well

861

00:30:43,390 --> 00:30:41,150

these guys actually said because it's

862

00:30:44,259 --> 00:30:43,400

it's absolutely true so I just came from

863

00:30:46,539 --> 00:30:44,269

a panel

864

00:30:48,219 --> 00:30:46,549

call Korea's one on one when I gave my

865

00:30:49,899 --> 00:30:48,229

perspective about exactly about this way

866

00:30:52,869 --> 00:30:49,909

and so exactly along the lines of what

867

00:30:54,879 --> 00:30:52,879

well Ion and Ron and Steve actually said

868

00:30:57,419 --> 00:30:54,889

but one other thing i want to add is

869

00:30:59,919 --> 00:30:57,429

also that sometimes that they need for

870

00:31:01,419 --> 00:30:59,929

talking to engineers in the language

871

00:31:02,739 --> 00:31:01,429

they can understand it translate those

872

00:31:04,449 --> 00:31:02,749

requirements are from science for

873

00:31:05,829 --> 00:31:04,459

example into engineer requirements

874

00:31:07,449 --> 00:31:05,839

something that really is some time is

875

00:31:08,919 --> 00:31:07,459

missing so if you don't have that your

876

00:31:10,869 --> 00:31:08,929

project would not really go very well

877

00:31:13,449 --> 00:31:10,879

and so people like like Steve you know

878

00:31:15,219 --> 00:31:13,459

people like like like Ron are those

879

00:31:16,869 --> 00:31:15,229

they're mediators if you will a

880

00:31:18,099 --> 00:31:16,879

translator right they translate some

881

00:31:19,419 --> 00:31:18,109

requirements are come from us to visit

882

00:31:21,069 --> 00:31:19,429

what is the science that you want to

883

00:31:22,749 --> 00:31:21,079

implement so this is how you actually

884

00:31:24,639 --> 00:31:22,759

build this and then they argue for a

885

00:31:25,629 --> 00:31:24,649

while and then it compromised and

886

00:31:28,449 --> 00:31:25,639

actually that's part of the team and

887

00:31:30,879 --> 00:31:28,459

successful team actually is a team that

888

00:31:31,989 --> 00:31:30,889

can draw from the sensor comments

889

00:31:33,489 --> 00:31:31,999

understand how you implement those

890

00:31:35,379 --> 00:31:33,499

requirements while pushing the

891

00:31:37,089 --> 00:31:35,389

engineering at the limit you know we do

892

00:31:38,709 --> 00:31:37,099

this every level jeddah-based e but it's

893

00:31:40,389 --> 00:31:38,719

a it's a very successful thing that we

894

00:31:43,149 --> 00:31:40,399

do and i think actually there's a is a

895

00:31:45,519 --> 00:31:43,159

great partnership that has to be had you

896

00:31:47,379 --> 00:31:45,529

know in in between industry academia and

897

00:31:49,089 --> 00:31:47,389

an engineering just because of this yeah

898

00:31:50,259 --> 00:31:49,099

i just want to make that point because i

899

00:31:52,029 --> 00:31:50,269

know a lot of people think there's

900

00:31:53,560 --> 00:31:52,039

really only one path in science an

901
00:31:55,029 --> 00:31:53,570
astronomy they did you know that you go

902
00:31:56,379 --> 00:31:55,039
to graduate are your undergrad degree

903
00:31:58,119 --> 00:31:56,389
you get a graduate degree you get your

904
00:31:59,499 --> 00:31:58,129
post off you do the postdoc work and

905
00:32:00,999 --> 00:31:59,509
then you hopefully get a job as a

906
00:32:03,789 --> 00:32:01,009
tenured professor at some point but that

907
00:32:05,169 --> 00:32:03,799
is a highly competitive and a difficult

908
00:32:06,759 --> 00:32:05,179
way to go and it's not also the only way

909
00:32:08,859 --> 00:32:06,769
to go yeah and that's the point i really

910
00:32:11,889 --> 00:32:08,869
wanted to make the other aspect of that

911
00:32:13,419 --> 00:32:11,899
is um in academia when I was there there

912
00:32:15,699 --> 00:32:13,429
were some very compelling problems I'm

913
00:32:18,399 --> 00:32:15,709

really stimulating mentally stimulating

914

00:32:20,529 --> 00:32:18,409

intellectually you know worthwhile

915

00:32:21,969 --> 00:32:20,539

things that i did when i joined the

916

00:32:23,889 --> 00:32:21,979

government there are also things there

917

00:32:25,569 --> 00:32:23,899

and now in industry there's also equally

918

00:32:27,339 --> 00:32:25,579

no equal number of compelling things to

919

00:32:29,440 --> 00:32:27,349

do so so the real thing is you want to

920

00:32:31,469 --> 00:32:29,450

work on something where you have the

921

00:32:34,060 --> 00:32:31,479

ability to contribute where you have

922

00:32:36,339 --> 00:32:34,070

some contribution to something important

923

00:32:37,839 --> 00:32:36,349

and at least from my career i was able

924

00:32:39,729 --> 00:32:37,849

to do that as an academic i was able to

925

00:32:42,669 --> 00:32:39,739

do that as a civil servant and able to

926

00:32:43,839 --> 00:32:42,679

do that as a member of industry i just

927

00:32:45,369 --> 00:32:43,849

want to add one thing which is the

928

00:32:46,749 --> 00:32:45,379

reason why people are like they say

929

00:32:48,579 --> 00:32:46,759

astronomers for example a companies like

930

00:32:50,560 --> 00:32:48,589

a northrop grumman is because their

931

00:32:52,149 --> 00:32:50,570

skills are in problem solving they've

932

00:32:53,440 --> 00:32:52,159

been given a problem that no one else

933

00:32:55,149 --> 00:32:53,450

has seen before and they can actually

934

00:32:56,499 --> 00:32:55,159

walk it through right it's the same

935

00:32:57,640 --> 00:32:56,509

thing for engineers that right engineers

936

00:32:59,350 --> 00:32:57,650

i can solve you know

937

00:33:01,150 --> 00:32:59,360

it's all very very very hard problems

938

00:33:03,190 --> 00:33:01,160

and they're hard not because of the

939

00:33:05,260 --> 00:33:03,200

specialty there you know which the

940

00:33:06,400 --> 00:33:05,270

thesis with you know the idea that my

941

00:33:08,140 --> 00:33:06,410

thesis in you know a numerical

942

00:33:10,240 --> 00:33:08,150

simulations you know what maybe it's not

943

00:33:12,460 --> 00:33:10,250

gonna be very useful but we have a way

944

00:33:14,680 --> 00:33:12,470

to approach problems that is not common

945

00:33:16,240 --> 00:33:14,690

and that's actually what's worth you

946

00:33:17,590 --> 00:33:16,250

know money and and and works to a

947

00:33:19,180 --> 00:33:17,600

company what's also why a lot of

948

00:33:21,220 --> 00:33:19,190

physicists go into finance to I mean

949

00:33:22,450 --> 00:33:21,230

they solve problems using they're using

950

00:33:27,610 --> 00:33:22,460

their skill set you Sean do you have

951
00:33:31,960 --> 00:33:27,620
another one to n Ram samurai two

952
00:33:37,090 --> 00:33:31,970
questions on YouTube how long can the

953
00:33:38,350 --> 00:33:37,100
starshade be kept in space and can you

954
00:33:39,670 --> 00:33:38,360
get all good we didn't we didn't cover

955
00:33:40,930 --> 00:33:39,680
that a good one and can you give us a

956
00:33:42,790 --> 00:33:40,940
good a simple explanation of how you

957
00:33:46,720 --> 00:33:42,800
unfurl atlas what was the first one

958
00:33:49,900 --> 00:33:46,730
again i forgot how long his face is

959
00:33:51,700 --> 00:33:49,910
saying space he wants that so how long

960
00:33:54,460 --> 00:33:51,710
it stays in space p only driven by the

961
00:33:55,960 --> 00:33:54,470
the fuel the thrusters the size of the

962
00:33:58,270 --> 00:33:55,970
tank that you're able to take with you

963
00:34:00,580 --> 00:33:58,280

we would expect to make a mission that

964

00:34:02,980 --> 00:34:00,590

was five years or maybe a little longer

965

00:34:04,450 --> 00:34:02,990

than that that would be designed mission

966

00:34:06,640 --> 00:34:04,460

right we talked about a little bit with

967

00:34:10,840 --> 00:34:06,650

with the gas for their for the electrons

968

00:34:11,830 --> 00:34:10,850

right unfurling it okay so and there

969

00:34:14,110 --> 00:34:11,840

were a couple of ways we can do this

970

00:34:15,880 --> 00:34:14,120

obviously i'm feeling is a critical

971

00:34:18,130 --> 00:34:15,890

problem you're talking about making

972

00:34:20,649 --> 00:34:18,140

something in space that is 50 60 70

973

00:34:22,690 --> 00:34:20,659

meters across and rocking for rocket

974

00:34:25,000 --> 00:34:22,700

ferrin's at the moment though are five

975

00:34:27,669 --> 00:34:25,010

meters across or if you use the space

976
00:34:29,649 --> 00:34:27,679
you know the SLS rocket there may be a

977
00:34:31,780 --> 00:34:29,659
little larger so you need to win full

978
00:34:33,780 --> 00:34:31,790
the the starshade when you get on orbit

979
00:34:36,639 --> 00:34:33,790
a couple of ways of doing that we got

980
00:34:40,020 --> 00:34:36,649
some technology that was used for and

981
00:34:43,450 --> 00:34:40,030
still is used for unfolding

982
00:34:45,099 --> 00:34:43,460
antennas mesh antennas in space and that

983
00:34:50,470 --> 00:34:45,109
kind of its called a perimeter truss

984
00:34:53,500 --> 00:34:50,480
design and it expands with a ring of of

985
00:34:55,659 --> 00:34:53,510
struts around the edge so all the struts

986
00:34:56,889 --> 00:34:55,669
are wrapped up in 2 into 1 cor and as

987
00:34:59,620 --> 00:34:56,899
you drive them out of these struts

988
00:35:02,020 --> 00:34:59,630

expand out into a ring that forms the

989

00:35:04,180 --> 00:35:02,030

center of a star shade deployable design

990

00:35:06,849 --> 00:35:04,190

then then what we have is the pedals

991

00:35:09,040 --> 00:35:06,859

attach the edge of that perimeter trust

992

00:35:11,620 --> 00:35:09,050

that our star vertical and as they as

993

00:35:14,440 --> 00:35:11,630

the trust pushes out they rotate to to

994

00:35:17,109 --> 00:35:14,450

be flat so that's that's probably the

995

00:35:19,750 --> 00:35:17,119

easiest way to describe a deployment at

996

00:35:21,760 --> 00:35:19,760

the moment and presumably that would

997

00:35:24,310 --> 00:35:21,770

take a long time alright if you look on

998

00:35:26,980 --> 00:35:24,320

youtube and look for star shades and

999

00:35:30,099 --> 00:35:26,990

deployment you will see a about a third

1000

00:35:33,790 --> 00:35:30,109

scale demonstration that was done last

1001
00:35:36,190 --> 00:35:33,800
year I think and so you should be able

1002
00:35:38,440 --> 00:35:36,200
to watch it it's on a number of YouTube

1003
00:35:40,210 --> 00:35:38,450
sites so just look for starshade

1004
00:35:42,520 --> 00:35:40,220
deployment on YouTube and you'll find a

1005
00:35:43,870 --> 00:35:42,530
demo you'll find a video I'm glad you

1006
00:35:45,160 --> 00:35:43,880
mentioned that thing and the next thing

1007
00:35:47,079 --> 00:35:45,170
you can actually see there's actually a

1008
00:35:48,640 --> 00:35:47,089
video of a deployment of JPL put

1009
00:35:50,260 --> 00:35:48,650
together i think the full you know

1010
00:35:51,460 --> 00:35:50,270
address rendition but it's actually nice

1011
00:35:57,370 --> 00:35:51,470
it gives you an idea of a Hollywood

1012
00:35:59,380 --> 00:35:57,380
unfurl you know a artist simulation and

1013
00:36:02,410 --> 00:35:59,390

some real demonstrations this gets back

1014

00:36:04,660 --> 00:36:02,420

to your earlier comment about moving

1015

00:36:06,430 --> 00:36:04,670

forward this now has gotten to the point

1016

00:36:07,960 --> 00:36:06,440

where we have a little bit of hardware

1017

00:36:09,760 --> 00:36:07,970

being demonstrated and we're moving

1018

00:36:11,920 --> 00:36:09,770

forward and parallel with the desert us

1019

00:36:13,900 --> 00:36:11,930

awesome so yeah well unfortunately folks

1020

00:36:14,829 --> 00:36:13,910

this is not a hangout on air like we're

1021

00:36:16,300 --> 00:36:14,839

used to doing we don't have the

1022

00:36:18,069 --> 00:36:16,310

technology to share our screens here

1023

00:36:20,520 --> 00:36:18,079

we're just streaming live from one one

1024

00:36:23,109 --> 00:36:20,530

spot so definitely go to youtube and

1025

00:36:24,339 --> 00:36:23,119

look up starshade and all kinds of

1026
00:36:25,660 --> 00:36:24,349
animations will come up and you'll be

1027
00:36:27,400 --> 00:36:25,670
able to see this deployment I'm glad we

1028
00:36:35,979 --> 00:36:27,410
brought that up you have anything else I

1029
00:36:43,789 --> 00:36:38,029
you know what I think he should just

1030
00:36:45,709 --> 00:36:43,799
read it we've heard that NASA is the key

1031
00:36:47,420 --> 00:36:45,719
to the starshade moving forward what is

1032
00:36:54,289 --> 00:36:47,430
Northrop Grumman role in development of

1033
00:36:56,660 --> 00:36:54,299
the starshade um we are an aerospace

1034
00:37:00,349 --> 00:36:56,670
industry so we have built demonstrations

1035
00:37:03,920 --> 00:37:00,359
of some of the hardware we are looking

1036
00:37:06,249 --> 00:37:03,930
at the engineering aspects of this to go

1037
00:37:10,880 --> 00:37:06,259
forward as I said this is an integrated

1038
00:37:12,679 --> 00:37:10,890

Northrop NASA academic team so it's kind

1039

00:37:14,479 --> 00:37:12,689

of hard to draw a dividing line as to

1040

00:37:16,549 --> 00:37:14,489

what NASA is doing and what we're doing

1041

00:37:19,130 --> 00:37:16,559

and what academia are doing we're all in

1042

00:37:22,009 --> 00:37:19,140

this as an integrated team and everybody

1043

00:37:24,620 --> 00:37:22,019

has contributed some aspect of both the

1044

00:37:26,120 --> 00:37:24,630

optimal performance the deployment and

1045

00:37:28,130 --> 00:37:26,130

this sort of stuff so it's not

1046

00:37:32,509 --> 00:37:28,140

partitioned in that similar way we are a

1047

00:37:33,829 --> 00:37:32,519

single team so elberta you in it I just

1048

00:37:35,809 --> 00:37:33,839

want to add you know part of a core

1049

00:37:36,769 --> 00:37:35,819

mission is to enhance discovery right so

1050

00:37:38,299 --> 00:37:36,779

that's how we do it we do it with

1051
00:37:40,339 --> 00:37:38,309
jeddah-based a for example we do it in

1052
00:37:42,189 --> 00:37:40,349
many areas of science and starshade it

1053
00:37:44,359 --> 00:37:42,199
just will be another example how we

1054
00:37:46,400 --> 00:37:44,369
fulfill that promise you know they'll

1055
00:37:48,739 --> 00:37:46,410
find an exoplanet for example in the

1056
00:37:53,929 --> 00:37:48,749
future all right is there anything else

1057
00:37:56,120 --> 00:37:53,939
you saw Mary becker on youtube wants to

1058
00:37:59,569 --> 00:37:56,130
know starshade will work four stars out

1059
00:38:03,979 --> 00:37:59,579
to what distance from us to what

1060
00:38:07,279 --> 00:38:03,989
distance from us Oh somewhat of a fuzzy

1061
00:38:08,689 --> 00:38:07,289
question is on the damage yeah I mean

1062
00:38:11,630 --> 00:38:08,699
you know it basically is how big which

1063
00:38:14,269 --> 00:38:11,640

all soaped you want to go for um when

1064

00:38:15,799 --> 00:38:14,279

you get much beyond about a about a

1065

00:38:18,650 --> 00:38:15,809

hundred parsecs it gets really really

1066

00:38:21,049 --> 00:38:18,660

tough the habitable zone just becomes

1067

00:38:22,620 --> 00:38:21,059

really close for all stars and so

1068

00:38:26,249 --> 00:38:22,630

something within

1069

00:38:27,450 --> 00:38:26,259

um you know 20 to 50 light-years is

1070

00:38:29,720 --> 00:38:27,460

probably going to be fairly straight

1071

00:38:33,799 --> 00:38:29,730

forward over the next decade or two

1072

00:38:36,029 --> 00:38:33,809

beyond that it's a lot sent to depend on

1073

00:38:37,980 --> 00:38:36,039

how big of a telescope you want to build

1074

00:38:39,990 --> 00:38:37,990

and how big of a starter you want to put

1075

00:38:42,809 --> 00:38:40,000

with it okay awesome but will sample

1076

00:38:45,749 --> 00:38:42,819

enough space to have a high probability

1077

00:38:48,420 --> 00:38:45,759

of saying does life exist outside

1078

00:38:51,539 --> 00:38:48,430

sources there you go so that's a good

1079

00:38:53,279 --> 00:38:51,549

question um so I guess way is that

1080

00:38:54,839 --> 00:38:53,289

everything there each other okay I guess

1081

00:38:56,069 --> 00:38:54,849

we'll go ahead and let you guys have one

1082

00:38:58,140 --> 00:38:56,079

when I address something that we haven't

1083

00:38:59,309 --> 00:38:58,150

talked about I guess we'll sort of will

1084

00:39:00,630 --> 00:38:59,319

sort of close it there yeah I've worked

1085

00:39:02,069 --> 00:39:00,640

out you have anything you wanna add ok

1086

00:39:04,109 --> 00:39:02,079

all right folks well that's it for our

1087

00:39:07,620 --> 00:39:04,119

first hangout from the double-a s the

1088

00:39:10,890 --> 00:39:07,630

225 I'll be joining me come back what

1089

00:39:13,079 --> 00:39:10,900

time is it in about an hour about about

1090

00:39:15,120 --> 00:39:13,089

about another little over an hour I'll

1091

00:39:19,079 --> 00:39:15,130

be setting up at three-thirty pacific

1092

00:39:20,930 --> 00:39:19,089

standard time to talk about the 25th

1093

00:39:23,339 --> 00:39:20,940

anniversary Hubble 25th anniversary

1094

00:39:25,109 --> 00:39:23,349

image release it's coming out in about

1095

00:39:26,220 --> 00:39:25,119

five minutes so we'll have carol

1096

00:39:28,049 --> 00:39:26,230

christian zolta bay and a few other

1097

00:39:31,259 --> 00:39:28,059

people at the Institute to talk about

1098

00:39:33,269 --> 00:39:31,269

that image we hope you'll you will also

1099

00:39:35,069 --> 00:39:33,279

leave us comments and questions and on

1100

00:39:37,230 --> 00:39:35,079

behalf of the folks here at northrop

1101

00:39:40,289 --> 00:39:37,240

grumman Steve and Enron and Alberto